

Handicap Trap League Rules

A. The FWT&S Handicap trap league will shoot on Friday nights.

B. Absentee Scores (Shooter has not banked for the week)

An absentee score will be assigned to the shooter if they have not banked per paragraph D. An absentee score is computed as follows: The individual's aggregate weekly average minus 3 birds.

C. Practice

Practice for league members will be allowed starting at approximately 4:15 p.m. and ending at approximately 5:15 p.m. League shooting begins at 5:30 p.m.

D. Bank Scores

In the event of personal business, travel, vacation, etc., a league member may shoot ahead for the following week(s). If the league member knows that they will be absent more than one week, they may bank as many rounds as necessary to cover their absences. One floating bank (2 rounds) will be allowed for emergencies and unexpected sudden notices that do not allow enough time for a league member to bank ahead. Individuals requiring special circumstances may make a request to the league secretary for consideration. When shooting a bank score, the individual must declare the bank score prior to shooting the rounds. The club manager will provide a score sheet to the shooter on which the puller will record the bank scores. If you have banked a score for any league night in anticipation of being absent and then you show up for the league night's shooting, your bank score will not be used and you will be expected to shoot. All bank scores must be shot at the Fort Worth Trap & Skeet Club. No scores shot at any other gun club may be used for league scoring purposes. **Any league member who banks more than 2 nights will not be eligible for individual awards. Exceptions to this rule will only be made by discretion of the league officers.**

E. Shotguns

Semi-automatic, pump or double barrel 12 gauge (or smaller) guns may be used during the scheduled league shoots.

F. Ammunition

The largest load permissible shall not exceed a 3 1/4 dram equivalent with no more than a 1 1/8-ounce load of 7½ shot. Hand loads may be used. Any shells with larger powder loads and heavier shot loads are strictly prohibited by the Fort Worth Trap & Skeet Club.

G. Defective Ammunition

A maximum of three (3) reload misfires shall be allowed per round and all succeeding ammo malfunctions will be scored as a "lost target."

Defective Ammunition is defined as:

- Failure to fire, provided firing pin indentation is clearly noticeable.
- Odd sounding shells or weaker than normal reports.

- Brass pulling off hull between shots on doubles:
- Separation of brass from casing when gun is fired (usually accompanied by a whistling sound as the plastic sleeve leaves the barrel.

A target shall be repeated for each allowable instance of defective ammunition.

H. Gun Malfunction

A gun malfunction is defined as failure of gun to operate or function through no fault of the shooter. The shooter must not be considered at fault if he/she has complied with the manufacturer's operating instructions for loading the gun, and the gun does not fire.

- Semi-Automatics – The shooter is not required to push forward or strike the breech bolt retraction lever to insure locking the gun.
- Pump Guns – The shooter is required to pump the gun, as recommended by the manufacturer
- Double-Barreled Guns – The shooter is responsible for loading a shell in the proper barrel
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I. Shooting Procedure

In general, the rules of the league shall conform to ATA rules. Specifically, the following rules shall apply.

- Guns will not be loaded until the shooter is in position on the shooting station.
- The gun action shall be open at all times, unless the shooter is physically on the shooting station.
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- Shooters will be formed into squads based on their yardage, with no more than 2 yards total difference on a squad. A squad member who arrives after the first shooter of his squad has commenced shooting on station 2 will not be allowed to shoot in that round. The squad member may join his squad for the second round and then may shoot his first round after the second squad has completed their last round. In the event the second squad has less than five members shooting on their last round then the makeup round may be shot in concurrence with the second squads' last round.
- Broken targets that emerged from the traps should not be shot at, and are called by the puller as "No Bird." No score will be counted for shooting a broken target. A gun malfunction is a failure of the shotgun to fire through no fault of the shooter.
- A maximum of three (3) gun malfunctions will be allowed per shooter and all succeeding gun malfunctions on the same gun will be scored as a "lost target. Any shooter, whose shotgun accidentally discharges twice within one round, will be required to change guns in order to continue shooting.
- The puller and the score keeper must both be on the field and present at all stations while the opposing team is shooting. The puller is responsible for calling lost birds when the shooter misses a target.

J. Prizes

Trophies will be awarded to overall champion and runner-up, as well as trophies for champion and runner-up in 3 yardage groups (19-21.5 yds, 22-24.5 yds and 25-27 yds). Trophy will also be awarded to high lady shooter.

These trophies are based on full league enrollment and are subject to change based on participation.

Any league member who banks more than 2 nights will not be eligible for individual awards. Exceptions to this rule will only be made by discretion of the league officers.

NOTE: All decisions are at the discretion of the trophy committee.

K. Shootoffs

When a tie exists after the final week of shooting, a shoot-off will be held to determine the championship. Only one individual trophy category can be won per person. Shoot-offs will consist of a full round of targets from assigned yardage. If required, additional rounds will be shot until a winner is determined.

L. League Fees

League fees shall be negotiated between the league and the Fort Worth Trap & Skeet Club. Fees shall be discussed and league members notified of current league fees during the league organizational meeting held in March each year.

In addition to normal league fees, \$10.00 from each shooter will be entered into a "Special 50S" jackpot. The first league shooter to score 50 from their assigned yardage will win the jackpot, ties divide. A shooter must shoot the winning score on a regular league night. Banked scores will not be considered for the 50S purse, but will be counted as regular league scores. The jackpot will carry-over to the next Handicap league if not won.

M. Inclement Weather

The league president and Club manager will decide if the league should not shoot due to inclement weather. This decision will be made as early as possible but no later than by the start of the scheduled day's shooting, (i.e. 5:30 p.m.). The league will still meet as usual and wait for the final decision. If a decision can be made sooner, all shooters will be notified by e-mail if possible. Club management will also be notified as well, so that any call-ins by league shooters can be notified of the league president's decision. If the decision is made NOT to shoot, it is the league member's responsibility to make up, by banking, the targets for that week due to weather cancellation. Shooters will be allowed to bank until the second Saturday after the rain out date. This allows approximately 10 to 11 days to make up scores. If the decision is made to go ahead and shoot and a member is absent, a blind score will be used unless they have a floating bank available.

N. Protest

Any member of the Trap & Skeet League can file a protest if he or she feels that the rules have been violated or are unfair, or if a safety hazard or damaging of the club property has been observed. The protest will be handled by the team captain through the league officers, who will be ultimately responsible for resolving the protest.

O. Yardage Assignments

1. Shooters with an ATA assigned yardage will shoot from that yardage. Shooters that earn yardage at ATA registered events, or accept reductions, will move to their adjusted yardage.
2. Those shooters without an ATA assigned yardage will be assigned yardage using previous league trap scores and / or known ability. Assignments will be made by a league handicapper who will be chosen by the league members. After shooting 100 targets, non-ATA shooters may have their yardage increased / decreased, based on the shooters performance, but they will not be reduced to less than yardage minimums.
3. The minimum yardage for ladies and juniors will be 19 yards. Minimum yardage for men will be 20 yards.
4. Any shooter may request to shoot at a yardage greater than that which he / she is assigned

SAFETY RULES

1. All guns shall be kept open and unloaded until the shooter is on the shooting station. The actions of all guns shall be open when guns are placed in gun racks with the exception that break-open guns may be closed just before they are placed in the gun rack. All guns shall be carried to and from the shooting fields with their actions open.
2. TRAP – Load one shell at a time unless shooting doubles. DO NOT load gun while walking from station 5 to station 1. Guns shall be unloaded anytime when someone must go downrange to check a trap or is downrange for any reason.
3. SKEET – Never load more than two shells at a time. On station 8 only load one shell. It is permissible to load two shells on station 8 low house only when the shooter is straight.
4. No alcoholic beverages or anyone under the influence of intoxicants will be allowed on any field.
5. Shooting glasses and ear protection must be worn at all times when shooting or pulling and scoring for the opposing team.
6. No shot size larger than 7 ½ or powder loads greater than 3 1/4 dram equivalent shall be permitted.
7. Guns will be pointed down range when loading.
8. League members are responsible for their guests' compliance with safety rules and regulations.

9. Only league shooters and employees will be allowed on the Trap & Skeet ranges during firing exercises.
10. It is the responsibility of all League members to insure that all safety rules and regulations are strictly adhered to at all times.

SAFETY IS A MUST AND VIOLATORS ARE SUBJECT TO THE LOSS OF THEIR SHOOTING PRIVILEGES.